## **Learning To Teach**

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#### **Overview**

- 1. Intuition and Context
- 2. Framework Definition
  - Student Model
  - Teacher Model
- 3. Application to Data Teaching
- 4. Experimental Results
- 5. Critique



#### **Intuition and Context**

- Teaching is a fundamental aspect of education systems
  - Self-learning is generally slower
- Current research focus in AI is on the *learner*
- L2T framework provides a <u>conceptual basis</u> for a system of *Teacher* and *Student* within a machine learning setting

#### L2T

- L2T framework consists of two intelligent agents:
  - 1. Student model: the "learner" in traditional ML algorithms
  - 2. **Teacher model**: goal to maximize speed and/or accuracy of student
- Once trained, teacher model generalizable

#### **Student Model**

- Consider the supervised learning setting
- Student model takes input data and supervisor labels
  - $\circ$  Estimate a function,  $f_{\omega}(x)$ , which optimizes prediction of supervisor labels according to a given loss function L

$$\omega^* = \underset{\omega \in \Omega}{\operatorname{arg\,min}} \sum_{(x,y) \in D} L(y, f_{\omega}(x)) \stackrel{\Delta}{=} \mu(D, L, \Omega).$$



#### **Teacher Model**

- Goal is to improve student learning efficiency through modifying the following:
  - 1. D: Input Data
  - 2. *L* : Loss function
  - 3.  $\Omega$ : Hypothesis Space

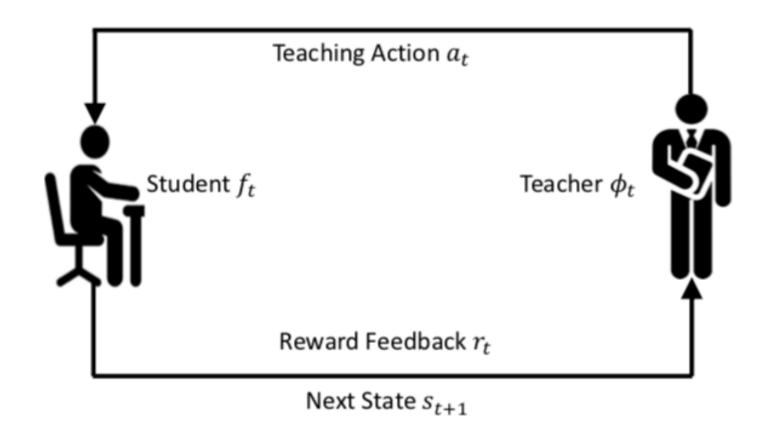
$$\min_{D,L,\Omega} \mathcal{M}(\mu(D,L,\Omega), D_{test}).$$



- Data teaching: fixing loss function and hypothesis space
- Teaching model determines input data
- Teaching training approach: Reinforcement Learning
  - Reward is student convergence speed (maximize)
    - + Given accuracy threshold, au
  - $\circ$  Policy is teacher model action (learn parameters  $\theta$ )

$$\max_{\theta} \sum_{t} r(\mu(\phi_{\theta}(s_t), L, \Omega)),$$





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• Train teacher model by maximizing expected reward:

$$J(\theta) = E_{\phi_{\theta}(a|s)}[R(s,a)]$$

- Optimizer: REINFORCE (Williams, 1992)
  - Likelihood ratio policy gradient algorithm
  - Estimated empirically:

$$\nabla_{\theta} \approx \sum_{t=1}^{T} \nabla_{\theta} \log \phi(a_t|s_t) v_t$$

- <u>Student model learning rule</u>: Mini-batch Stochastic Gradient Descent
  - Training data arrives in batches, sequentially in random order:

$$\{D_1,\cdots D_t,\dots\}$$

• Each mini-batch consists of *M* training instances

$$D_t = (d_1, \cdots, d_M)$$

Teacher determines which training instances to give students

#### **Experimental Results**

- Tasks:
  - 1. MNIST: Image Classification
  - 2. CIFAR-10: Image Classification
  - 3. IMDB: Sentiment Classification
- Students:
  - 1. Multilayer Perceptron (MLP)
  - 2. Convoluted Neural Network (CNN): ResNet32 and ResNet110
  - 3. Recurrent Neural Network (RNN)
- Situations:
  - 1. Teaching new student with same model architecture
  - 2. Teaching new student with different model architecture

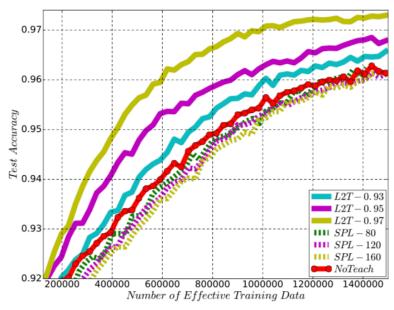


## **Experimental Results**

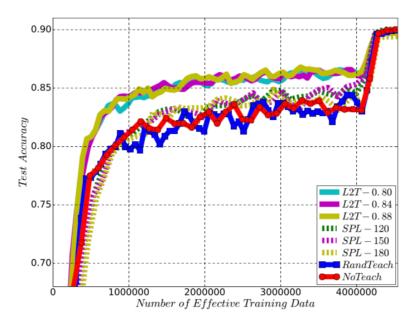
- Teaching Strategies:
  - $\circ$  L2T
  - NoTeach
  - Self-Paced Learning (SPL): training student by data "hardness"
    - Hardness = Loss Value, Large loss = "hard"
    - \* Initially filter out "harder" data, slowly increase threshold
  - RandTeach: Data instances are randomly filtered at each epoch
    - Data-teaching baseline



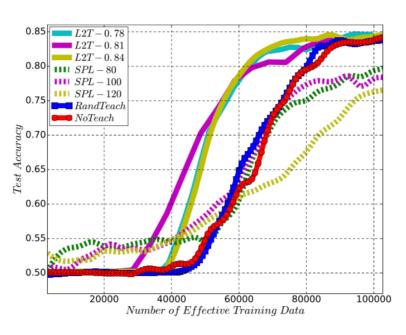
#### **Convergence Speed**



(a) MNIST



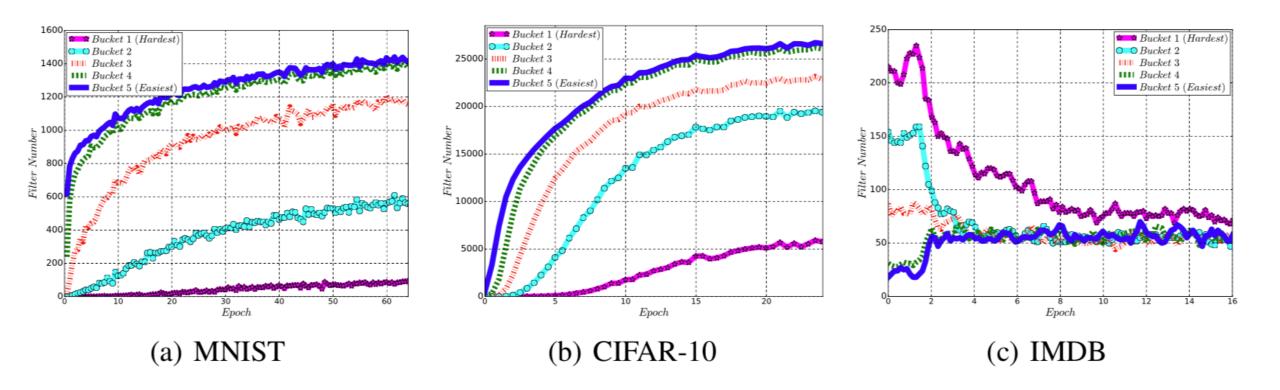
(b) CIFAR-10



(c) IMDB

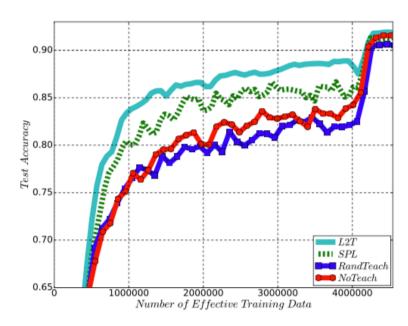


#### **Analysis of Filtered Data**

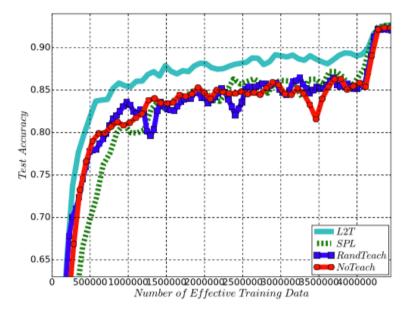




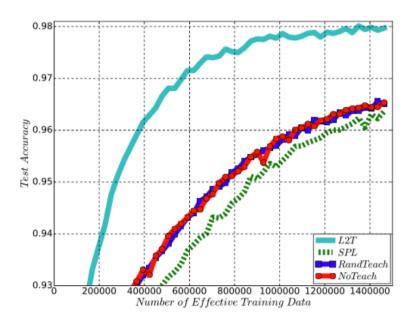
#### **Teaching New Student: Different Architecture**



(a) ResNet32  $\rightarrow$  ResNet110 CIFAR-10



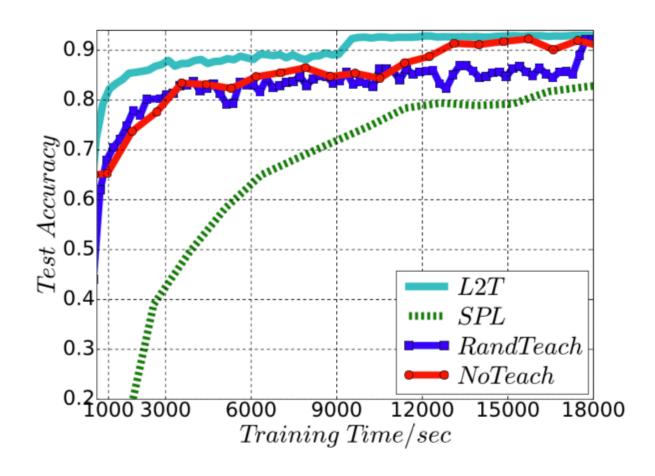
(b) MNIST  $\rightarrow$  CIFAR-10 MLP -> ResNet32



(c) CIFAR10→MNIST ResNet32 -> MLP



#### **Wall-Clock Training Time**



- Teaching ResNet32 on CIFAR-10
- Fastest training time compared to benchmark teaching strategies
  - Despite needing to train the teacher in tandem



## **Critique**



# QUESTIONS

Thank you for your time