

# 1 Fun with KH Billows

Following up on my precomp talk (shame on you for missing it). I'm going to talk a little bit about Kelvin-Helmholtz (KH) billows.

To briefly introduce the topic, KH billows form when a fluid undergoes some form of shear. Internal waves experiencing a strong shear flow undergo rapid breaking and overturn. The greater the shear the more rapid and interesting the formation of the billows. KH billows occur over a wide range of scales, from internal waves in ocean and lakes to atmospheric waves. This is a fairly well-studied problem (see the Caulfield and Peltier review for a recent synopsis of the work to date), and a classically well-posed problem.

Analytically the growth rate of KH billows can be derived by solving the Taylor-Goldstein equation:

$$(U - c) \left( \frac{d^2}{dz^2} - k^2 \right) \hat{\phi} - U_{zz} \hat{\phi} + \frac{N^2}{U - c} \hat{\phi} = 0$$

where  $\hat{\phi}$  is the stream function,  $U$  is the background velocity,  $c = c_r + ic_i$  is the (complex) eigenvalue, and everything else is as normal. The value of  $c_i$  gives the rate of growth of the unstable mode, so every growing mode is coupled with a decaying mode. This equation is used to determine a linear stability criterion for the Richardson number,  $Ri = \frac{N^2}{U^2} > \frac{1}{4}$ .

My (our) investigations revolve around confined KH billows - a lab-scale tube (1-2cm high) filled with light fluid over heavy fluid tilted at 45 degrees to induce shear flow. Lots of wonderful pictures are available in my pre-comp talk. We ran a few simulations of a 5 by 2 by 1cm box (x,y,z respectively) for initial investigations. Following up on that we decided to run a few 2D simulations (since the vast majority of the KH formation happens in two dimensions (Squire's theorem)). The followup investigations were run on plata, with 8 processors on a 768 by 128 (or 192) grid in x and z respectively.

4 simulations were performed in total, 2 with a domain of 10cm by 1cm, and 2 with a domain of 10cm by 2cm. Similarly there are 2 categories - centered pycnocline, and 25% from the top boundary pycnocline. Remember that the top and bottom boundaries are no-slip with a chebyshev vertical grid, which clusters points about the boundaries. What we see from the pycnocline 1cm vs off-centered 2cm tall simulations is that in the larger domain the billows have a chance to interact with each other. Also the smaller domain appears to induce more dissipation near the boundaries.

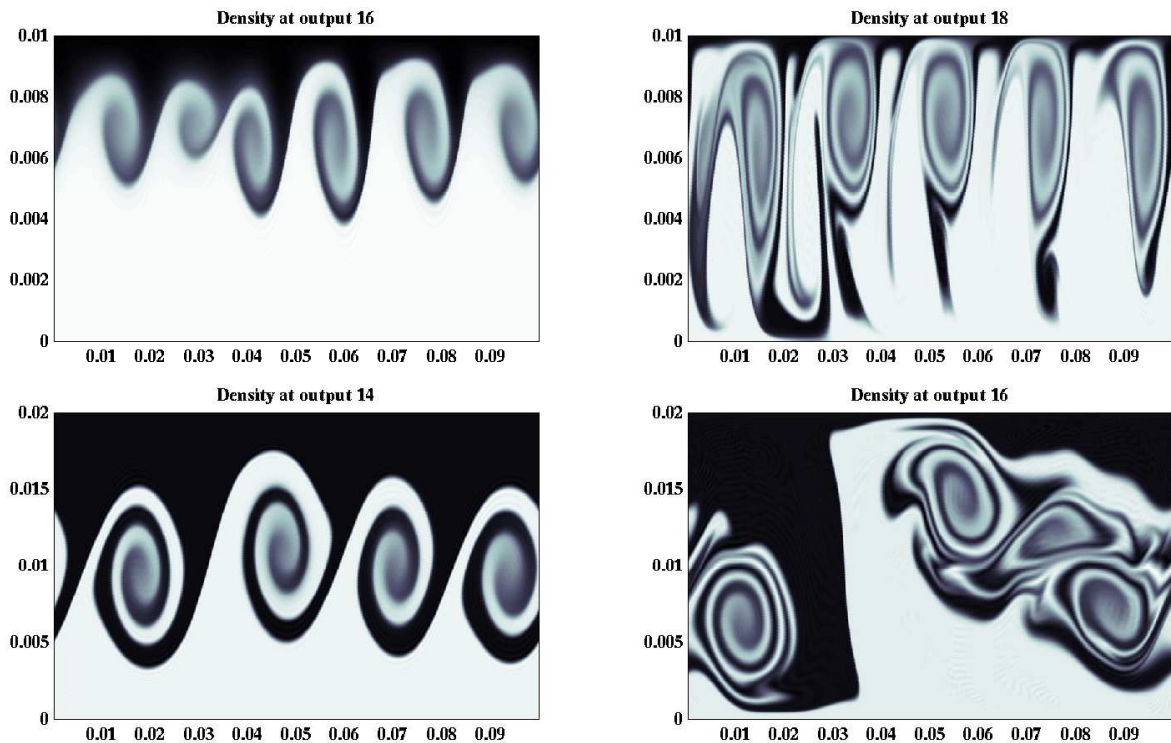


Figure 1: Some Densities of the 1cm (top) and 2 cm (bottom) domains. The top simulation is the off-center pycnocline, the bottom simulation is the centered pycnocline.

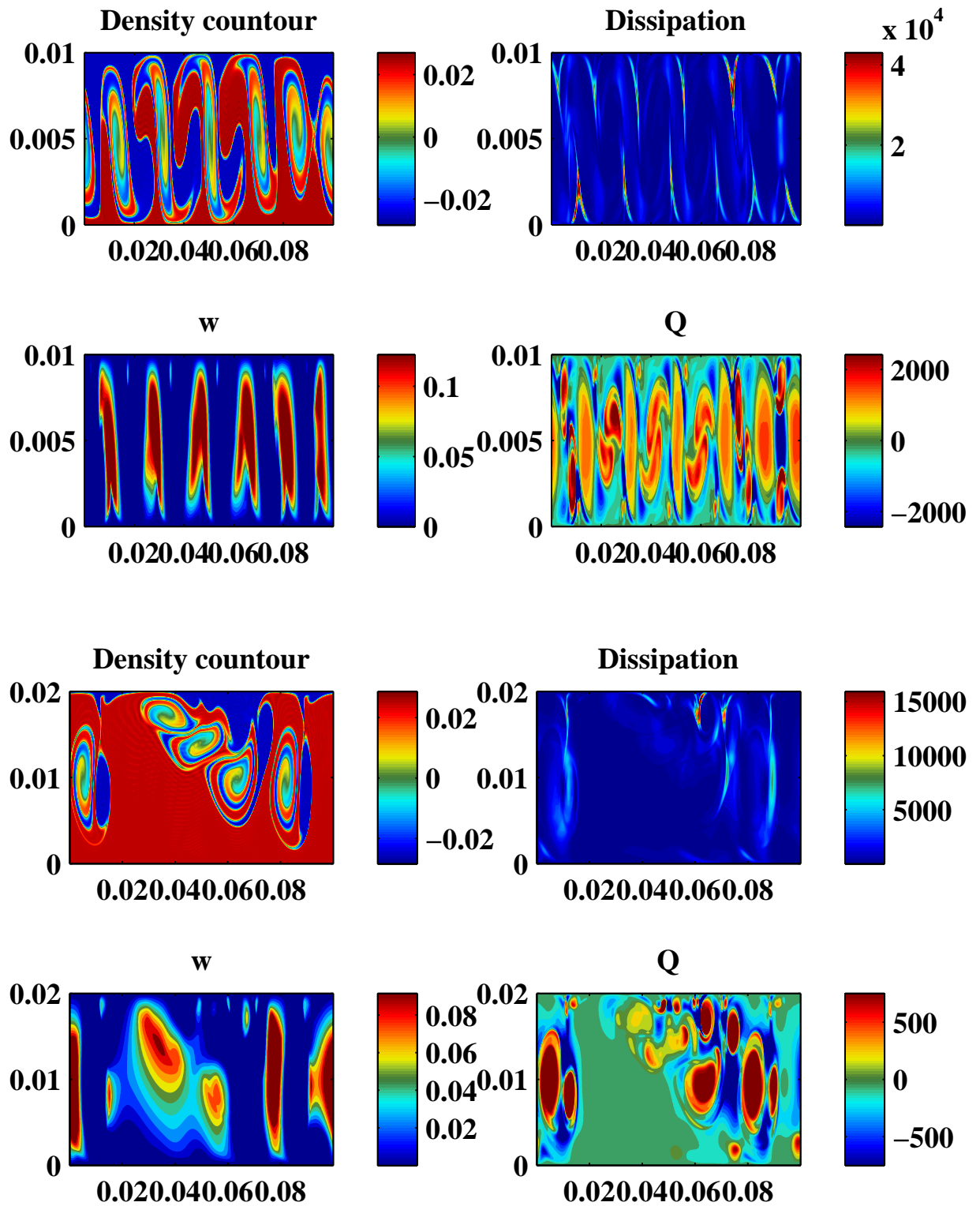


Figure 2: Some figures of some things. Density, Dissipation, and  $w$  are pretty self-explanatory, however it's worth noting that this  $Q$  variable may or may not make a lot of sense in 2D versus 3D, it might amount to just displaying vorticity... more thoughts to come.